

## Outline of the week's meetings on Decisions and Games

	Monday	Tuesday	Wednesday	Thursday	Friday
<b>AM</b>	<p style="text-align: center;"><b><u>Dominance 1</u></b></p> <p style="text-align: center;">de Finetti's <i>Book</i>, Personal Probability and Expected Utility</p>	<p style="text-align: center;"><b><u>Security</u></b></p> <p style="text-align: center;">Minimax and Minimax Regret</p>	<p style="text-align: center;"><b><u>Probabilistic Forecasting</u></b></p> <p style="text-align: center;">Proper and Improper Scoring Rules</p>	<p style="text-align: center;"><b><u>Voting Theory</u></b></p> <p style="text-align: center;">Majority Rule, Borda Counts, and Strategic Votes</p>	<p style="text-align: center;"><b><u>Social Choice Theory 2</u></b></p> <p style="text-align: center;">Alternatives to Arrow's Result</p>
<b>PM</b>	<p style="text-align: center;"><b><u>Dominance 2</u></b></p> <p style="text-align: center;">Dominated strategies and Rationalizable play in games</p>	<p style="text-align: center;"><b><u>Classic Game Theory</u></b></p> <p style="text-align: center;">von Neumann's Minimax and Nash's Equilibria</p>	<p style="text-align: center;"><b><u>Pooling Expert Opinions</u></b></p> <p style="text-align: center;">Consensus, Pareto and Learning</p>	<p style="text-align: center;"><b><u>Social Choice Theory 1</u></b></p> <p style="text-align: center;">K. Arrow's Impossibility Theorem</p>	